

TUBA
OZKAN

Product / UX Designer

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EDUCATION

Parsons School of Design

Design & Technology MFA 2016-2018

Istanbul Technical University

Architectural Design M.Sci. 2012-2015

Mimar Sinan Fine Arts University

Architecture B.Arch. 2007-2012

SKILLS

Software

Expertise in Adobe CC | Sketch
Invision | FramerJS | Autocad | Rhino
Sketch Up | Vray | MadMapper

Methods

User Research | User Test
Storyboarding | Wireframing
Prototyping

Programming

Html | CSS | Javascript
P5.js | Processing | Node.js
three.js | WebAR | Unity (AR, VR)

Physical Computing

IoT | Arduino | Sensors | Raspberry Pi

Fabrication

3D Printing | Laser Cutting
Model Making

EXPERIENCE

Product / UX Designer

Teknikio | August 2018 / Present

- Working as the Lead Designer for the new Stem Education Kit, Paperactive, and consulting UX design process of Bluebird App.

UX Design Intern

Havas | June 2018 / August 2018

- Designed and prototyped user experiences for Reach Out & Read Project: redesigned their websites and involved in the social campaign ideation process. Designed physical and digital experience of an interactive Aura+Photo Booth.

UX Design Lead

NYC Media Lab & Publicis Health | June 2017 / August 2017

- Conducted user research and designed user experiences for "WonderLanAR" during AR Bootcamp.

Visual Designer

Parsons School of Design | September 2017 / March 2018

- Designed visuals for the new book of John Sharp and Colleen Macklin.

Architectural Designer

A4 Architecture | January 2013 / August 2013

- Designed office interior projects and managed construction sites.

Emre Arolat Architecture | November 2011 / September 2012

- Co-curated Factory Exhibition and edited videos for the exhibition. Prepared renderings for Yenikapi Design Competition. Drew finishing details for Zorlu Center Project.

TEACHING EXPERIENCE

Faculty & Academic Program Coordinator

WeDesign | August 2018 / Present

- Teaching design thinking to youths, developing curriculum with a focus on design thinking.

Adjunct Faculty

Parsons School of Design | August 2018 / Present

- Teaching UX Prototyping for Augmented Reality course at MFA Design and Technology.

Stevens Institute of Technology | August 2018 / December 2018

- Taught Creative Programming to BFA Visual Art students.

Coding and Design Tutor | Teaching Fellow

Parsons School of Design | July 2017 / May 2018

- Tutored for Computer Programming (Html, CSS, JS) and Adobe CC at Learning Center, assisted students at Physical Computing graduate class. Taught Design course to incoming graduate students during three weeks Summer Bootcamp.

Teaching Fellow

Istanbul Technical University | August 2013 / June 2017

- Taught Design Studios to first-year students at the Faculty of Design and Architecture.