



TUBA OZKAN

Designer,
Creative Technologist

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Online Portfolio:
www.tubaozkan.com



SKILLS

Software

Expertise in Adobe CC | Sketch
Invision | Framer.js | Autocad | Rhino
Sketch Up | Vray | MadMapper

Methods

User Research | User Test
Storyboarding | Wireframing
Prototyping

Programming

Html | CSS | Javascript
P5.js | Processing | Node.js
Unity (AR, VR)

Physical Computing

IoT | Arduino | Sensors | Raspberry Pi

Fabrication

3D Printing | Laser Cutting
Model Making

EXPERIENCE

Creative Technology Intern

Havas | June 2018 / Present

- Developing concepts and interactive prototypes for client works with a focus on Web Dev. and UX Design.

Designer | C.Programming & Adobe Tutor | 3D Lab Technician

The New School, Parsons School of Design | September 2017 / May 2018

- Designed visuals and diagrams for the new book of John Sharp and Colleen Macklin | Tutored for Computer Programming (Html, CSS, JS) and Adobe CC at Learning Center, assisted students at Physical Computing graduate class | Assisted students at 3D Printing and Laser Labs as a technician

Teaching Fellow

The New School, Parsons School of Design | July 2017 / August 2017

- Taught Design course to incoming graduate students during three weeks Summer Bootcamp.

Team Lead (NYC Media Lab Fellow)

Publicis Health, Augmented Reality Startup Bootcamp | June 2017 / July 2017

- Led one of the founded AR Start-up Projects, "WonderLanAR", during 6 weeks Accelerator Program.

Designer | Instructor

Istanbul Technical University (ITU) | August 2013 / January 2017

- Designed books, websites and exhibitions. Taught at Design Studios, developed curriculum. Organized workshops and conferences at the Faculty of Design.

Architect

Emre Arolat Architecture (EAA) | November 2011 / September 2012

- Involved in various projects, Factory Exhibition, Yenikapi Design Competition, Sancaklar Mosque, Zorlu Center Project, as an architect and designer. Responsibilities included video editing, visualization, drawing architectural details, working as a site controller, controlling shop-drawings and finishing details.

A4 Architecture | January 2013 / August 2013

- Designed office interior projects and managed sites during construction. Responsibilities included visualization, making client presentations, site management, drawing 1/20 to 1/1 architectural details.

EDUCATION

Parsons School of Design

Design and Technology, MFA. 2016- 2018, GPA 3.86

Istanbul Technical University (ITU)

Architectural Design, M.Sci. 2012-2015, GPA 4.00

Mimar Sinan Fine Art University (MSFAU)

Architecture, B.Arch. 2007-2012, GPA 3.05

Polytechnic University of Catalonia (UPC)

Architecture / Student Exchange Program. 2009-2010